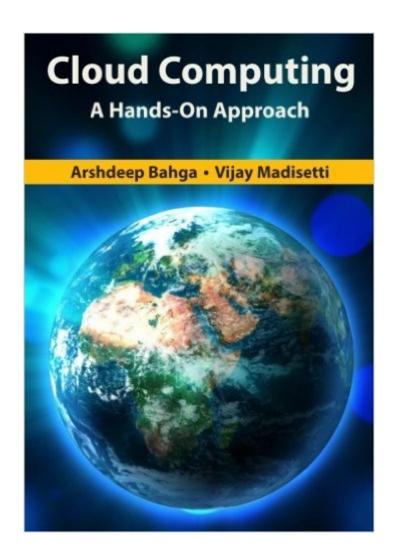
## The book was found

# Cloud Computing: A Hands-On Approach





## Synopsis

About the Book Recent industry surveys expect the cloud computing services market to be in excess of \$20 billion and cloud computing jobs to be in excess of 10 million worldwide in 2014 alone. In addition, since a majority of existing information technology (IT) jobs is focused on maintaining legacy in-house systems, the demand for these kinds of jobs is likely to drop rapidly if cloud computing continues to take hold of the industry. However, there are very few educational options available in the area of cloud computing beyond vendor-specific training by cloud providers themselves. Cloud computing courses have not found their way (yet) into mainstream college curricula. This book is written as a textbook on cloud computing for educational programs at colleges. It can also be used by cloud service providers who may be interested in offering a broader perspective of cloud computing to accompany their own customer and employee training programs. The typical reader is expected to have completed a couple of courses in programming using traditional high-level languages at the college-level, and is either a senior or a beginning graduate student in one of the science, technology, engineering or mathematics (STEM) fields. We have tried to write a comprehensive book that transfers knowledge through an immersive "hands-on approach", where the reader is provided the necessary guidance and knowledge to develop working code for real-world cloud applications. Additional support is available at the book's website: www.cloudcomputingbook.info Organization The book is organized into three main parts. Part I covers technologies that form the foundations of cloud computing. These include topics such as virtualization, load balancing, scalability & elasticity, deployment, and replication. Part II introduces the reader to the design & programming aspects of cloud computing. Case studies on design and implementation of several cloud applications in the areas such as image processing, live streaming and social networks analytics are provided. Part III introduces the reader to specialized aspects of cloud computing including cloud application benchmarking, cloud security, multimedia applications and big data analytics. Case studies in areas such as IT, healthcare, transportation, networking and education are provided.

### Book Information

Paperback: 454 pages

Publisher: CreateSpace Independent Publishing Platform; 1 edition (December 9, 2013)

Language: English

ISBN-10: 1494435144

ISBN-13: 978-1494435141

Product Dimensions: 7 x 1 x 10 inches

Shipping Weight: 2.1 pounds (View shipping rates and policies)

Average Customer Review: 4.7 out of 5 stars Â See all reviews (12 customer reviews)

Best Sellers Rank: #300,589 in Books (See Top 100 in Books) #82 in Books > Computers &

Technology > Networking & Cloud Computing > Networks, Protocols & APIs > LAN #112

in Books > Computers & Technology > Networking & Cloud Computing > Cloud Computing #888

in Books > Computers & Technology > Networking & Cloud Computing > Internet, Groupware, &

**Telecommunications** 

#### Customer Reviews

This is an excellent book, explaining the concepts very well, starting with foundation material, covering numerous hands-on cases, and finally digging into the more detailed topics. The coverage is amazing including topics in Cloud Computing, Big Data, Analytics, Hadoop, Python, and several applications, a nice mixture of breadth and depth. I strongly recommend this as a textbook for graduate as well as senior level undergraduate courses in cloud computing, data science, and analytics.

A great book that introduces an intermediate Engineer to Coud Computing through projects rather than theory

Is there a electronic version (e.g. Kindle)? Or when can we expect the Kindle version? Electronic reading is growing and once you get connected, then you never want to own another paper back book, please consider electronic versions to increase exposure and sells

It is written as a college-level textbook, with a lot of real-world examples that are solved to explainand teach implementation of cloud-based applications. Case studies provide additional pedagogical support. Instructors can request an evaluation copy at cloudcomputingbook.info and additional instructional material is also available at the site cloudcomputingbook.info

This is a very good introductory book on Cloud computing. I have been using it in class for two years. It presents an unbiasedcoverage of the topics. In many other books, the coverage is influenced by the research areas of the authors. If the authors add little more depth, this book will dominate the market for many years to come.

This is a wonderful book, written very comprehensively covering all what is required to learn. The best part is examples! So many of them, it makes the theory so easy to understand and more importantly apply. I think it's a great book as a text book as well as for anyone who wants to learn cloud computing.

#### Download to continue reading...

iSpeak Cloud: Crossing the Cloud Chasm: Create a Cohesive Cloud Strategy Cloud Computing: A Hands-On Approach Wireless Computing in Medicine: From Nano to Cloud with Ethical and Legal Implications (Nature-Inspired Computing Series) Adobe Dreamweaver Creative Cloud: Comprehensive (Stay Current with Adobe Creative Cloud) Adobe Photoshop Creative Cloud Revealed (Stay Current with Adobe Creative Cloud) Programming Massively Parallel Processors: A Hands-on Approach (Applications of GPU Computing Series) Cloud Computing: SaaS, PaaS, laaS, Virtualization, Business Models, Mobile, Security and More Cloud Computing: The MIT Press Essential Knowledge Series The Tech Contracts Handbook: Cloud Computing Agreements. Software Licenses, and Other IT Contracts for Lawyers and Businesspeople Introduction to Evolutionary Computing (Natural Computing Series) CUDA Programming: A Developer's Guide to Parallel Computing with GPUs (Applications of Gpu Computing) Strategic Computing: DARPA and the Quest for Machine Intelligence, 1983-1993 (History of Computing) Dependable Computing for Critical Applications 5 (Dependable Computing and Fault-Tolerant Systems) Hands-on: OpenVPN: Installing and configuring an OpenVPN server and gateway, and setting up OpenVPN clients on Linux and Android (Private and Secure Computing) Hands-On Virtual Computing (Networking) Animal Habitats! (Williamson Little Hands Series) (Williamson Little Hands Book) Science Play (Williamson Little Hands Series) (Williamson Little Hands Book (Paperback)) Learn CSS in One Day and Learn It Well (Includes HTML5): CSS for Beginners with Hands-on Project. The only book you need to start coding in CSS ... Coding Fast with Hands-On Project) (Volume 2) Learn C# in One Day and Learn It Well: C# for Beginners with Hands-on Project (Learn Coding Fast with Hands-On Project) (Volume 3) Hands on Rigid Heddle Weaving (Hands on S)

<u>Dmca</u>